**SWOLE Team 6 Asset List**

**9/29/2015 – 10/26/2015**

Main Character:

* Idle animation
* Slice animations (1-5)
* Scroll Activation

Enemy:

* Idle animation
* Attack animation (standard)
* Walk cycle

Space Environment Background

Tile Art (32x32)

* <http://rpgtoolkit.net/tutorials/graphics/lotuswares-pixel-art-tutorial/> (neat tutorial)

Cherry Blossom Environment:

* + Ground (Standard)
  + Platform (Standard)
  + Ramp (Left/Right)

Scroll Art:

* Crane Scroll (ink painting demo – example below)
* 